		Variable Importance

Lecture 6: Boosting and Bagging

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Outline

Introduction

Boosting

Bagging

Random Forests

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Introduction		Variable Importance

Today's agenda

In this lecture we discuss how prediction methods may be improved by combining the results of several predictions, and look at ways of measuring variable importance. Today we will cover

- Boosting
- Bagging
- Random Forests
- Variable Importance

We will use the Boston housing data as a running example. Note: to HTF refer to Hastie, Tibshirani and Friedman, *The Elements of Statistical Learning, 2nd Ed*

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	Boosting	Bagging	Variable Importance
Boosting			

The basic idea here is to keep fitting models to modified versions of the data and adding the results together. The first use of this idea was in a classifier called ADABOOST which we will discuss briefly in Lecture 8. In the case of continuous targets, the method becomes

- 1. Fit a model (say linear regression or a tree) to the data. This becomes the "current model"
- 2. Then repeat
 - 2.1 Extract the residuals
 - 2.2 Fit a model to the residuals
 - 2.3 Add (some multiple) of the resulting model to the current model.
- 3. Stop when PE stops improving

Ref for Boosting: ISLR p321, HTF Chapter 10, APM Section 8.6

Boosting		Variable Importance

Math details

See "Forward stagewise modelling": (HTF p 341) Many regression models fit an additive combination of "basis functions" i.e. express f as

$$f(x) = \sum_{m=1}^{M} \beta_m b(x, \gamma_m)$$

where the β_m are regression coefficients and $b(x, \gamma)$ is a "basis function" which depends on a parameter γ . Examples:

• Linear:
$$b(x, \gamma) = x_j$$

• Trees:
$$b(x, \gamma) = I(x \in R_m)$$

• Neural nets:
$$b(x, \gamma) = \sigma(\gamma_0 + \gamma^T x)$$

Introduction	Boosting	Bagging	Random Forests	Variable Importance
FSM Alg	orithm			
1. Set	$f_0(x) = 0.$			
2. Fo	$m = 1, 2 \ldots,$	М		

2.1 Let r_i be the residuals from the current fit. Compute

$$(\hat{eta}\hat{\gamma}) = \operatorname{argmin}_{\beta,\gamma} \sum_{i=1}^{n} (r_i - \beta b(x,\gamma))$$

That is, select the basis function that best fits the residuals. 2.2 Set $f_m(x) = f_{m-1}(x) + \nu \hat{\beta} b(x, \hat{\gamma})$.

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Points to note

- In the case of linear regression, the basis functions are just the individual targets, so the algorithm is very similar to forward selection.
- The constant ν is called the regularization constant and is usually set at around 0.01-0.05. The idea is that many small adjustments are better than a few big ones, so we choose M to be large and ν to be small.
- ▶ When boosting trees, we fit a whole tree to the residuals. These are best taken to be small trees (say 4-8 terminal nodes)
- Implemented in R by the gbm and mboost packages see documentation in the R help files.
- We need to choose *M* (number of boosting steps) (and in the case of trees) *J* (number of terminal nodes).
- The basic model being fitted is called the "base learner".

```
Boosting
                       Bagging
```

Example: Boston housing data

Let's first try boosting using linear regression as the base learner. We will use the glmboost function in the mboost package. We will take $\nu = 0.05$ and try M = 1000.

```
library(MASS)
data(Boston)
# boosting using linear regression
library(mboost)
myfit.r = glmboost(log(medv)~., data = Boston,
   control = boost_control(mstop = 1000, nu = 0.05))
```

Boosting		Variable Importance

Example: Boston housing data

How do we know if we have got M right. We plot the estimated PE against different M values:

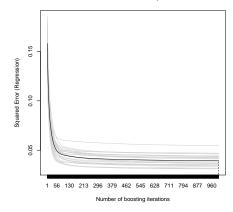
- > Boston.risk.r = cvrisk(myfit.r)
- > plot(Boston.risk.r)
- > mean(Boston.risk.r[,mstop(Boston.risk.r)])

[1] 0.03928071

(The corrsponding figure for a linear model is approximately the same.) The last line calculates the best PE from the plot, shown on the next slide.

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Example: PE plot



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25-fold bootstrap

Boosting		Variable Importance

Example: Boston housing data

Now let's try boosting using trees as the base learner. We will use the blackboost function in the mboost package. We will take $\nu = 0.05$ and try M = 1000.

```
> myfit.r = blackboost(log(medv)~., data = Boston,
```

+ control = boost_control(mstop = 1000, nu = 0.05))

- > Boston.risk.r = cvrisk(myfit.r)
- > mean(Boston.risk.r[,mstop(Boston.risk.r)])

[1] 0.02591913

> mstop(Boston.risk.r)

[1] 981

> plot(Boston.risk.r)

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25-fold bootstrap

Example: PE plot for trees

0.15 Squared Error (Regression) 0.10 0.05 1 56 130 213 296 379 462 545 628 711 794 877 960 Number of boosting iterations

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	Bagging	Variable Importance
Bagging		

Bagging stands for Bootstrap Aggregation. The idea is: to make a prediction at x, we

- Draw B bootstrap samples
- Fit a model f to each sample
- Average the predictions from each model

Often done with trees, with a small tweek in the above. This results in Random Forests. Random Forests were invented by Leo Breiman, a Berkeley professor, and further developed by Adele Cutler (an Auckland graduate) Ref for Bagging: HTF Chapter 8 (section 8.7). Ref for Random Forests ISLR p 316, HTF Chapter 15, APM section 8.5. See also

http://www.stat.berkeley.edu/ breiman/RandomForests/

	Random Forests	Variable Importance

Random Forests

We apply the bagging algorithm above to trees, modifying it as follows. To predict the response at x:

- Draw B bootstrap samples.
- ► For each sample, fit a tree of some specified depth. At each split, select the splits using only a randomly chosen subset of *m* variables, rather than choosing from all of them. The software default for *m* is one third of the number of features.
- Unlike boosting, we make the trees quite large the recommendation in the software is to stop growing the trees when the terminal nodes contain less than 5 cases.
- Average the predictions f(x) to obtain the final prediction. The the way the splits are chosen means the individual predictions are not highly correlated so we get a greater benefit in reduced variance.

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	Random Forests	Variable Importance

Random Forests (cont)

- We don't need to cross-validate as the estimate of PE is made using only "out-of-bag" samples (the cases not included in th bootstrap sample.)
- As for boosting, we choose B large enough for the PE to settle down. Overfitting is not an issue - unlike boosting increasing B will not overfit the model. However, we don't want B to be too big as it lengthens the computational time.

Both m and the mininum nodesize are tuning parameters and the models should be optimised over these.

		Random Forests	Variable Importance
Evample			

Example

We use the R functionrandomForest in the package of the same name.

- > library(randomForest)
- > fit = randomForest(log(medv) ~ ., data=Boston, ntree=400,
- + mtry=5, nodesize=5, importance=TRUE)
- > plot(fit) # this gives a plot of PE against B
- > fit\$mse[400]
- [1] 0.02113493

	Random Forests	Variable Importance

fit

Example: PE plot for RF

0.06 0.05 Error 0.04 0.03 0.02 100 300 0 200 400 trees

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		Variable Importance

Variable Importance

Now we address the questions

- 1. Which features are important in making our prediction?
- 2. What is the relationship between a feature and the target?

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Variable I	mportance:	basics		
Linear f		of standardize correlation wit	ed regression coeffic h target	cients, p
g	ams: Approxim target	nate significar	ice of terms, correla	tion with

- ppr: Large standardised coefficients in ridge terms
- MARS: Variables in basis functions having large coefficients (after standardization)
 - NN: Large weights (standardised variables)
- Trees, RF: See next slide

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Variable Importance: trees

For a single tree, we can add up the decreases in the RSS associated with all splits involving a particular variable. For random forests, we simply aggregate these over all trees in the forest. There are functions importance and varImpPlot in the randomForest package to do this.

An alternative method is to fit the model, record the OOB prediction error for each tree, then average this over all the trees. Then, randomly permute the values of a variable, and repeat the PE calculation. The difference is a measure of the variable's importance, as permuting values will destroy any predictive ability the variable might have.

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Variable Importance: trees

	%IncMSE	IncNodePurity
crim	19.875541	11.0419894
zn	3.617168	0.2625693
indus	9.451135	3.2505651
chas	2.998207	0.2490390
nox	23.061170	7.8358205
rm	36.246579	14.8684280
age	15.596956	1.9836929
dis	19.266619	4.3283789
rad	6.265112	0.4547750
tax	12.616478	2.4778239
ptratio	13.073179	5.1453404
black	12.520710	1.6876769
lstat	33.057411	30.0070478
> varIm	pPlot(fit)	

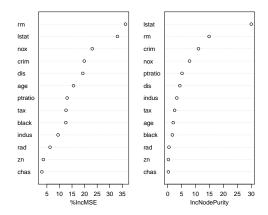
Note: IncNodePurity refers to the first method on the previos slide, %IncMSE the second.

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Example: Importance plot

fit



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Partial dependence plots

How can we explore the relationship between individual variables (or subsets of variables) and the predictor? One way is to consider the average value of f for a fixed value x_j of a particular variable (say X_j), averaged over the other variables. For example, suppose we want to understand the relationship between X_1 and f. For a fixed value x_1 of X_1 , we can calculate

$$\frac{1}{n}\sum_{i=1}^n \hat{f}(x_1,x_{i2},\ldots,x_{ik}).$$

We can repeat this for different values of x_1 and plot the result. This is called a Partial Dependence Plot.

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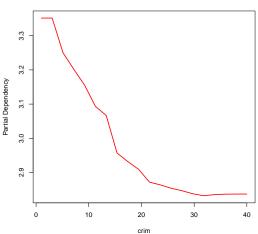
		Variable Importance
Code		


```
# partial dependence plots for variable crim
x = seq(1,40, length=20)
mypdp = numeric(20)
for(i in 1:20){
    newdata = Boston
    newdata[,13] = x[i]
    mypdp[i]=mean(predict(fit, newdata=newdata))
print(i)
}
plot(x,mypdp, type="l", xlab = "crim",
ylab = "Partial Dependency", col="red", lwd=2,
main= "Partial dependency plot for variable crim")
```

Note that this code will work for any prediction method: here we do it for random forests.

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The plot



Partial dependency plot for variable crim

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RF plot				
For rand	lom forests the	ere is a built-i	n function	
_	ialPlot(fit, l="red", lwo	-	=Boston, x.var = ce on "crim"	= "crim",
	2.85 	20 40 'crim'	+ 60 80 ← □ > ← ⑦ >	< 돋 > < 돋 > 돈 - 의식()
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